

ST. ALDHELM'S VA CHURCH PRIMARY SCHOOL Learning together for Life in all its Fullness - John 10:10



PE Progression Map

Games

Early Years Outcomes

The main Early Years Outcomes covered in the Games units are:

- Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. (PD: Reception)
- Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting and aiming. (PD: Reception)
- I can negotiate space and obstacles safely, with consideration for myself and others. (PD: ELG)
- I can demonstrate my strength, balance and coordination. (PD: ELG)
- I can move energetically, when running, jumping, dancing, hopping, skipping and climbing. (PD: ELG

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities;
- participate in team games, developing simple tactics for attacking and defending;
- perform dances using simple movement patterns

KS2 National Curriculum Aims

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination; play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending;
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics];
- compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Games Progression Grid

Health and Fitness

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EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Describe how the body feels when still and when exercising.	Describe how the body feels before, during and after exercise. Carry and place equipment safely.	Recognise and describe how the body feels during and after different physical activities. Explain what they need to stay healthy.	Recognise and describe the effects of exercise on the body. Know the importance of strength and flexibility for physical activity. Explain why it is important to warm up and cool down.	Describe how the body reacts at different times and how this affects performance. Explain why exercise is good for your health. Know some reasons for warming up and cooling down.	Know and understand the reasons for warming up and cooling down. Explain some safety principles when preparing for and during exercise.	Understand the importance of warming up and cooling down. Carry out warmups and cooldowns safely and effectively. Understand why exercise is good for health, fitness and wellbeing. Know ways they can become healthier.
		Striki	ng and hitting (a ball		
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Hit a ball with a bat or racquet.	Use hitting skills in a game. Practise	Strike or hit a ball with increasing	Demonstrate successful hitting	Use a bat, racquet or stick	Use different techniques to hit	Hit a bowled ball over longer

(hockey) to hit a

Accurately serve

with accuracy

and control.

ball or shuttlecock

a ball. Identify

techniques for

hitting a tennis

ball. Explore when

and apply

distances. Use

good hand-eye

coordination to

a ball when

be able to direct

basic striking,

sending and

receiving.

control. Learn skills

for playing striking

games. Position

and fielding

and

striking skills.

Develop a range

of skills in striking

		the body to strike a ball.	(and fielding where appropriate). Practise the correct batting technique and use it in a game. Strike the ball for distance.	underarm. Build a rally with a partner. Use at least two different shots in a game situation. Use hand-eye coordination to strike a moving and a stationary ball.	different shots are best used. Develop a backhand technique and use it in a game. Practise techniques for all strokes. Play a tennis game using an overhead serve.	striking or hitting. Understand how to serve in order to start a game.
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Roll equipment in different ways. Throw underarm. Throw an object at a target. Catch equipment using two hands.						
		⊺ Tr	avelling with a	ball		
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			Passing a ball			
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			Possession			

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			Using Spac	:e		
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		Atto	ıcking and De	efending		
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			Tactics and R	lules		
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			 Compete/Per	form		
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			Evaluate			
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6